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PEN205 MODERN PHYSICS

Quantum Mechanics – I

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quantum mechanics → an extremely successful theory for explaining the behavior of microscopic particles.

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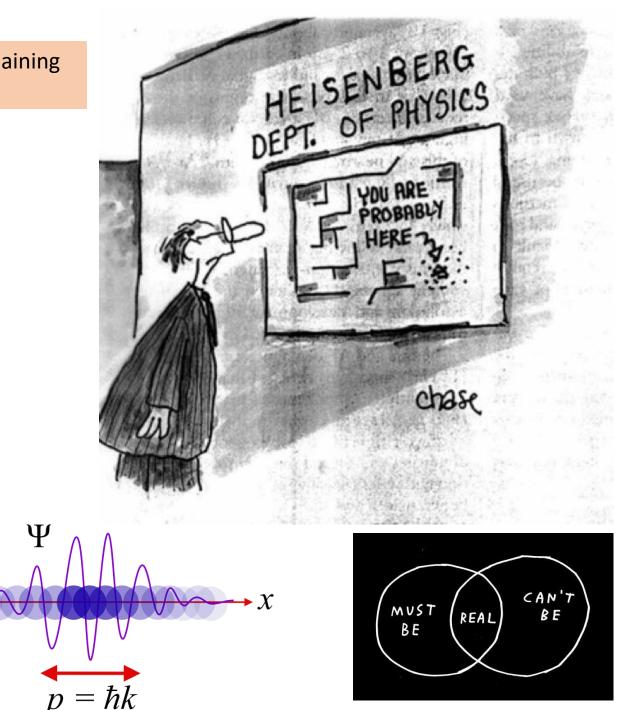
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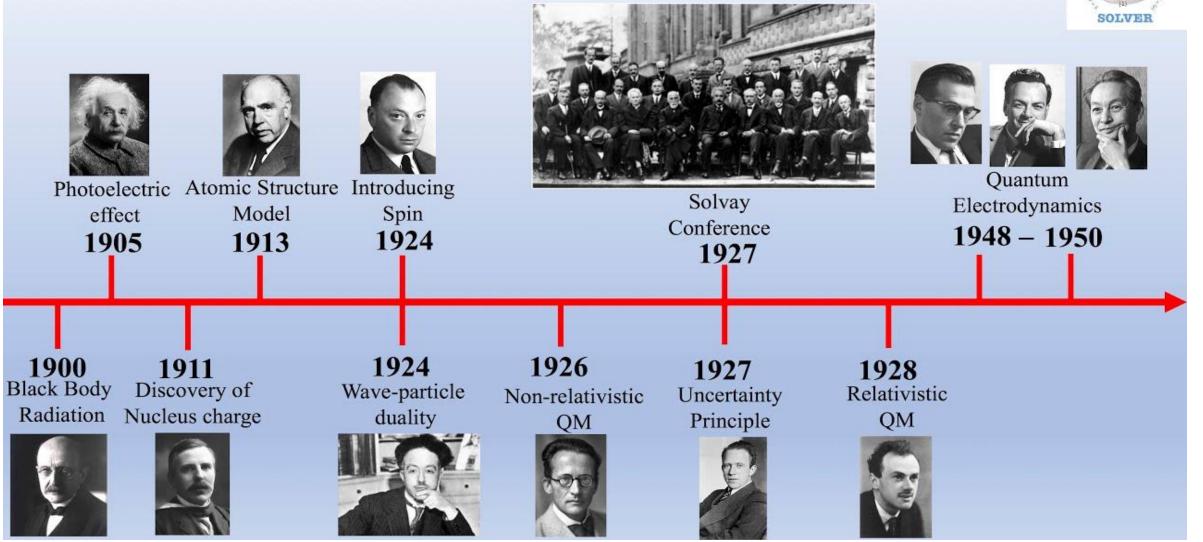
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Quantum Mechanics Timeline





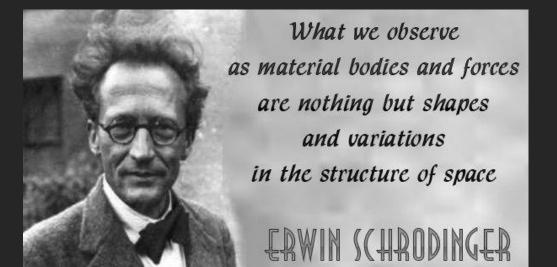
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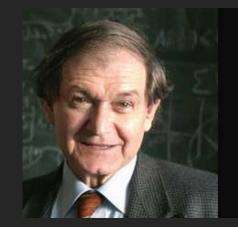
Everything we call real is made of things that cannot be regarded as real.

If quantum mechanics hasn't profoundly shocked you, you haven't understood it yet.



"What we observe is not nature itself, but nature exposed to our method of questioning." -Werner Heisenberg





Quantum mechanics makes absolutely no sense.

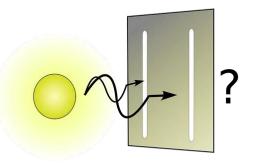
— Roger Penrose —

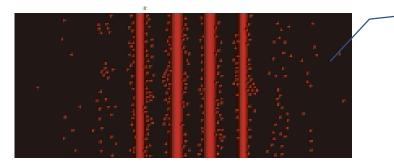
The Wave Function

from previous lesson → both matter and electromagnetic radiation are sometimes best modeled as particles and sometimes as waves, depending on the phenomenon being observed.

We can improve our understanding of quantum physics by making another connection <u>between particles and waves</u> using the notion of probability

Let's remember Double Slit Experiment;





the electrons are detected as particles at a localized spot on the detector screen at some instant of time, but the probability of arrival at that spot is determined by finding the intensity of two interfering waves.

If particles are waves, what's waving?



Uncertainty Principle

Classical mechanics specifies everything in the system in a fully deterministic way



In QM \rightarrow it is fundamentally impossible to make simultaneous measurements of a particle's position and momentum with infinite accuracy.

The uncertainty principle arises from the wave-particle duality;

- Severy particle has a wave associated with it and each particle exhibits wavelike behavior. $\lambda = h/p$
- ✓ The particle is most likely to be found in those places where the undulations of the wave are greatest, or most intense.
- The more intense the undulations of the associated wave become, however, the more ill-defined becomes the wavelength, which in turn determines the momentum of the particle.

$$\Delta E \, \Delta t \geq \frac{\hbar}{2}$$

$$\Delta x \, \Delta p_x \geq \frac{\hbar}{2}$$

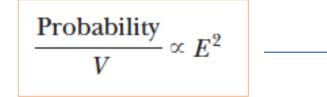
The uncertainty principle states that the more precisely the position of some particle is determined, the less precisely its momentum can be predicted from initial conditions, and vice versa.

Let's begin by discussing <u>electromagnetic radiation</u> using the particle model

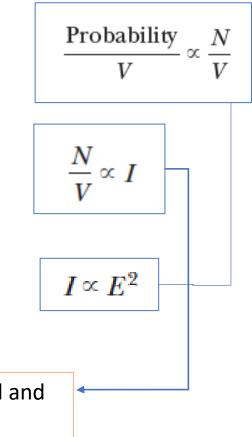
 The probability per unit volume of finding a photon in a given region of space at an instant of time is proportional to the number of photons per unit volume at that time;

- The number of photons per unit volume is proportional to the intensity of the radiation;
- intensity of electromagnetic radiation is proportional to the square of the electric field amplitude E for the electromagnetic wave;

By combining these equations, we can form a connection between the particle model and the wave model;



Therefore, for electromagnetic radiation, the probability per unit volume of finding a particle associated with this radiation (the photon) is proportional to the square of the amplitude of the associated electromagnetic wave.

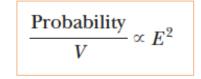


Is there a parallel proportionality for a material particle?

Is the probability per unit volume of finding the particle proportional to the square of the amplitude of a wave representing the particle?

From previous lesson \rightarrow we learned that **de Broglie** wave associated with every particle

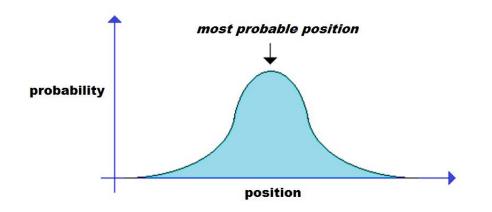
- The amplitude of the de Broglie wave associated with a particle is not a measurable quantity because the wave function representing a particle is generally a complex function.
- In contrast, the electric field for an electromagnetic wave is a real function.



 \rightarrow So, matter analogue of this equation relates to the square of the amplitude of the wave to the probability per unit volume of finding the particle

Hence, the amplitude of the wave associated with the particle is called the **probability amplitude**, or the **wave function**, and it has the symbol Ψ

Quantum Wave Function



In general, the complete wave function Ψ for a system depends on the positions of all the particles in the system and on time;

$$\Psi(\vec{\mathbf{r}}_1, \vec{\mathbf{r}}_2, \vec{\mathbf{r}}_3, \ldots, \vec{\mathbf{r}}_j, \ldots, t)$$

 $\vec{\mathbf{r}}_{j}$ is the position vector of the jth particle in the system.

the wave function Ψ is mathematically separable in space and time;

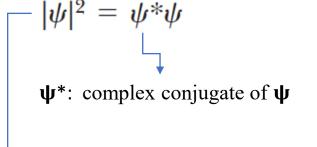
The wave function contains within it all the information that can be known about the particle

 $\Psi(\vec{\mathbf{r}}_1, \vec{\mathbf{r}}_2, \vec{\mathbf{r}}_3, \dots, \vec{\mathbf{r}}_j, \dots, t) = \psi(\vec{\mathbf{r}}_j)e^{-i\omega t}$ $\omega (= 2\pi f) \qquad i = \sqrt{-1}$

angular frequency of the wave function

The wave function Ψ is often complex-valued \rightarrow The absolute square $|\Upsilon(x)|^2$ is always real and positive and is proportional to the probability per unit volume of finding a particle at a given point at some instant.





²For a complex number z = a + ib, the complex conjugate is found by changing *i* to -i: $z^* = a - ib$. The product of a complex number and its complex conjugate is always real and positive. That is, $z^*z = (a - ib)(a + ib) = a^2 - (ib)^2 = a^2 - (i)^2b^2 = a^2 + b^2$.

Probability Density

If dV is a small volume element surrounding some point, the probability of finding the particle in that volume element is ;

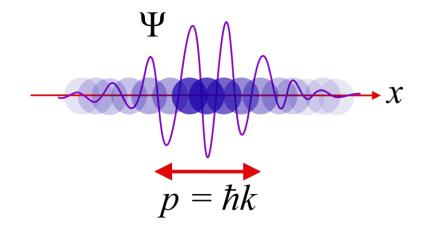
This probabilistic interpretation of the wave function was first suggested by Max Born in 1928.

$$P(x, y, z) \ dV = |\psi|^2 \ dV$$

The wave function ψ for an ideal free particle moving along the x axis can be written as

$$\psi(x) = Ae^{ikx}$$

constant amplitude \downarrow $k = 2\pi/\lambda$, the angular wave number



Probability in one dimension \rightarrow

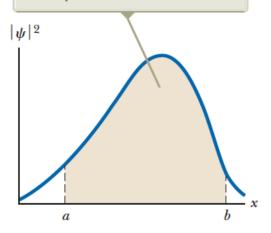
 $P(x) \ dx = |\psi|^2 \ dx$

it is not possible to specify the position of a particle with complete certainty, but it is possible through $|Y(x)|^2$ to specify the probability of observing it in a region surrounding a given point x;

So, the probability of the particle being between *a* and *b* is given by:

$$P_{ab} = \int_{a}^{b} |\psi|^2 \, dx$$

The probability of a particle being in the interval $a \le x \le b$ is the area under the probability density curve from *a* to *b*.



The value of that probability must lie between the limits 0 and 1.

For example, if the probability is 0.30, there is a 30% chance of finding the particle in the interval.

Because the particle must be somewhere along the x axis, the sum of the probabilities over all values of x must be 1:

$$\int_{-\infty}^{\infty} |\psi|^2 \, dx = 1$$

Any wave function satisfying this equation is said to be **normalized**.

Once the wave function for a particle is known, it is possible to calculate the average position at which you would expect to find the particle after many measurements. This average position is called the **expectation value** of x

$$\langle x \rangle \equiv \int_{-\infty}^{\infty} \psi^* x \psi \ dx$$

Example: Consider a particle whose wave function is given by $\psi(x)$

$$\psi(x) = Ae^{-ax^2}$$

(A) What is the value of A if this wave function is normalized?

Let's apply the normalization condition

$$\int_{-\infty}^{\infty} |\psi|^2 \, dx = \int_{-\infty}^{\infty} (Ae^{-ax^2})^2 \, dx = A^2 \int_{-\infty}^{\infty} e^{-2ax^2} \, dx = 1$$

$$\int_0^\infty e^{-2ax^2} dx = \frac{1}{2}\sqrt{\frac{\pi}{2a}}$$

$$2A^2\left(\frac{1}{2}\sqrt{\frac{\pi}{2a}}\right) = 1 \quad \to \quad A = \left(\frac{2a}{\pi}\right)^{1/4}$$

(B) What is the expectation value of x for this particle?

$$\begin{aligned} \langle x \rangle &\equiv \int_{-\infty}^{\infty} \psi^* x \psi \ dx = \int_{-\infty}^{\infty} (Ae^{-ax^2}) x (Ae^{-ax^2}) \ dx \\ &= A^2 \int_{-\infty}^{\infty} x e^{-2ax^2} dx \end{aligned}$$
$$= 0$$

0

it is not surprising that the average position of the particle is 0, due to the symmetry of wave function