#### Blockchain as a Platform

Murat Osmanoglu







ANOT



































#### <u>Blockchain</u>

 $B_{11}$ 



**B**<sub>10</sub>

- Pseudonymous
- Democratic desicions through consensus protocols in a wild enviroment
- Immutable history of transactions
- Distibuted (not suffering signle point of failure)
- Uncensorable
- Transparent

**B**<sub>12</sub>



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    UXTO based transaction model (unspent transaction output)
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Account-based transaction model

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![](_page_24_Figure_7.jpeg)

![](_page_25_Picture_0.jpeg)

- transaction-based deterministic replicated state machine
  - a virtual machine that applies changes to global state

![](_page_26_Picture_0.jpeg)

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![](_page_27_Picture_0.jpeg)

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![](_page_29_Picture_0.jpeg)

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address	balance	nonce

![](_page_30_Picture_0.jpeg)

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![](_page_31_Figure_7.jpeg)

![](_page_32_Picture_0.jpeg)

• contract accounts

![](_page_33_Picture_0.jpeg)

![](_page_33_Figure_2.jpeg)

contract accounts

![](_page_34_Picture_0.jpeg)

![](_page_34_Figure_2.jpeg)

contract accounts

smart contract : a piece of codes that autonomously execute the terms of a contract

they are trigged by addressing a transaction to them

they are executed independently and authonomously in a prescribed manner on every node in the network

![](_page_35_Picture_0.jpeg)

![](_page_35_Figure_2.jpeg)

contract accounts

address	code	storage	balance	nonce

![](_page_36_Picture_0.jpeg)

![](_page_36_Figure_2.jpeg)

contract accounts

![](_page_36_Figure_4.jpeg)

![](_page_37_Picture_0.jpeg)

![](_page_37_Picture_2.jpeg)

![](_page_38_Picture_0.jpeg)

![](_page_38_Figure_2.jpeg)

![](_page_39_Picture_0.jpeg)

![](_page_39_Figure_2.jpeg)

• contract creation

from	signature	to	amount	data

![](_page_40_Picture_0.jpeg)

![](_page_40_Figure_2.jpeg)

• contract creation

![](_page_40_Figure_4.jpeg)

![](_page_41_Picture_0.jpeg)

![](_page_41_Figure_2.jpeg)

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![](_page_41_Figure_4.jpeg)

![](_page_42_Picture_0.jpeg)

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![](_page_43_Picture_0.jpeg)

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![](_page_48_Picture_0.jpeg)

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![](_page_48_Figure_2.jpeg)

![](_page_49_Picture_0.jpeg)

• blocks contains a list of transactions and most recent state

![](_page_50_Picture_0.jpeg)

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- reward 2ETH + fees
  - every computation step has a fee paid in gas
  - gas is a unit used to measure computations

![](_page_56_Picture_0.jpeg)

![](_page_56_Figure_2.jpeg)

![](_page_57_Picture_0.jpeg)

![](_page_57_Figure_2.jpeg)

![](_page_58_Picture_0.jpeg)

![](_page_58_Figure_2.jpeg)

![](_page_59_Picture_0.jpeg)

![](_page_59_Figure_2.jpeg)

• all unused gas is refunded at the end of transaction

![](_page_60_Picture_0.jpeg)

![](_page_60_Figure_2.jpeg)

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![](_page_61_Picture_0.jpeg)

![](_page_61_Figure_2.jpeg)

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![](_page_62_Picture_0.jpeg)

![](_page_62_Figure_2.jpeg)

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• gas limit x gas price = transaction fee

![](_page_63_Picture_0.jpeg)

![](_page_63_Figure_2.jpeg)

- all unused gas is refunded at • the end of transaction
- Blocks have gas limit ٠

- gas limit x gas price = transaction fee •
- 50000 x 20 Gwei = 0.001 ETH (max) •

![](_page_64_Picture_0.jpeg)

from	signature	to	amount	data	gaslimit	gasprice

• if the signature is valid and the receiver has enough Wei in his balance to pay the required gas, than the transaction considered as valid transaction

<u> Account - based</u>	<u>UXTO - based</u>
conceptually simple	higher privacy
transactions smaller in size	simpler parallelization of transactions
executing transactions in parallel relatively hard	

![](_page_65_Picture_0.jpeg)

Account - based

conceptually simple

transactions smaller in size

executing transactions in parallel relatively hard

#### <u>UXTO - based</u>

higher privacy

simpler parallelization of transactions

![](_page_66_Picture_0.jpeg)

Account - based

conceptually simple

transactions smaller in size

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simpler parallelization of transactions

• assume you broadcast two different transactions within 10 seconds

in distributed system, there is no guarantee that they collect your first transaction first and the second one second

![](_page_67_Picture_0.jpeg)

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 assume someone sends some ether to a receiver by signing the transaction (replay attack)

receiver can copy the signed transaction and keep broadcasting it till the sender loses all his money

![](_page_68_Picture_0.jpeg)

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#### <u>UXTO - based</u>

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add the sender's nonce value to each transaction to avoid such

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