

POSTMODERNISM

MODERNISM	POSTMODERNISM
FORM THERE IS A BEGINNING AND END	ANTIFORM UNFINISHED PRODUCT
PURPOSE	PLAY LIKE THEATRE OF THE ABSURD- PLAY IS A PRODUCT
DESIGN	CHANCE THERE IS NO REASON, I PUT IT THERE
HIERARCHY	ANARCHY
DISTANCE	PARTICIPATION
CREATION/TOTALIZATION	DECONSTRUCTION
SIGNIFIED	SIGNIFIER
GRAND NARRATIVE	LITTLE HISTORY