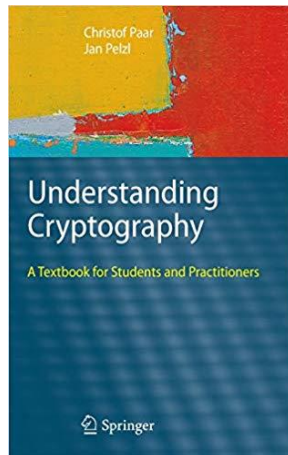


COM/BLM 426  
Information Security  
Asst. Prof. Dr. Bulent TUGRUL  
[btugrul@eng.ankara.edu.tr](mailto:btugrul@eng.ankara.edu.tr)

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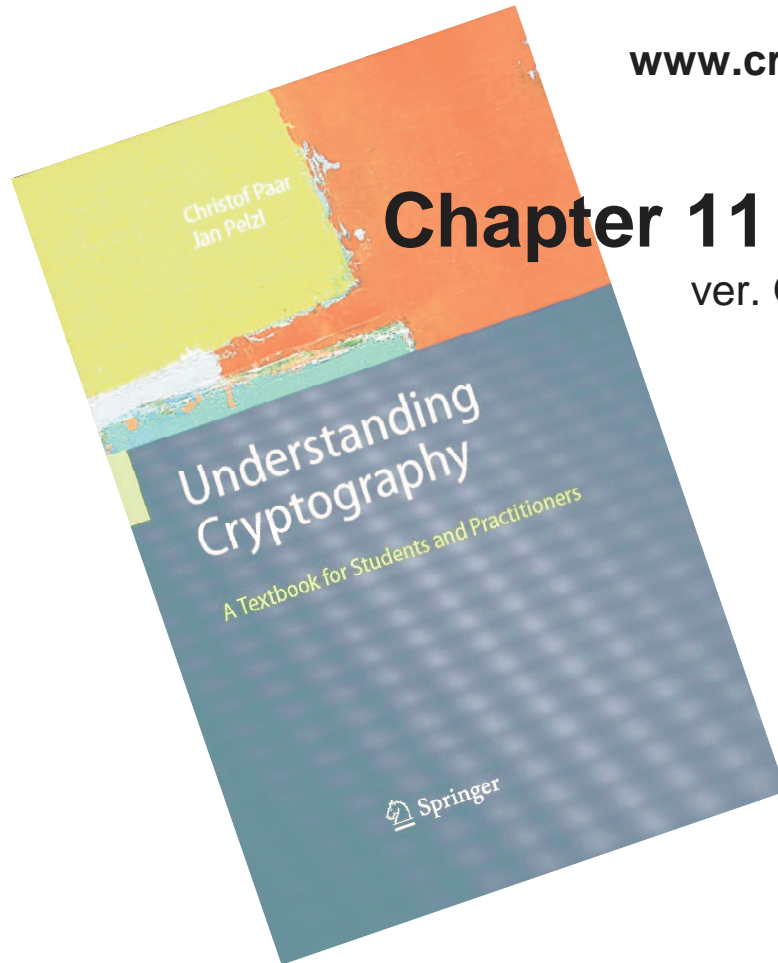


by Christof Paar and Jan Pelzl  
Springer, 1st Edition, 2010

# Understanding Cryptography – A Textbook for Students and Practitioners

by Christof Paar and Jan Pelzl

[www.crypto-textbook.com](http://www.crypto-textbook.com)



## Chapter 11 – Hash Functions

ver. October 29, 2009

These slides were prepared by Stefan Heyse and Christof Paar and Jan Pelzl

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# Content of this Chapter

- Why we need hash functions
- How does it work
- Security properties
- Algorithms
- Example: The Secure Hash Algorithm SHA-1

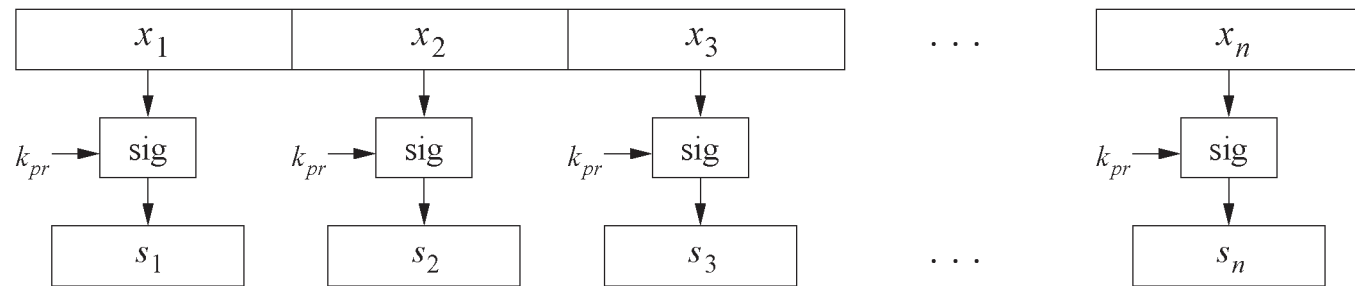
# Content of this Chapter

- **Why we need hash functions**
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# Motivation

## Problem:

Naive signing of long messages generates a signature of same length.



- Three Problems
- Computational overhead
- Message overhead
- Security limitations
- For more info see Section 11.1 in “*Understanding Cryptography*”.

## Solution:

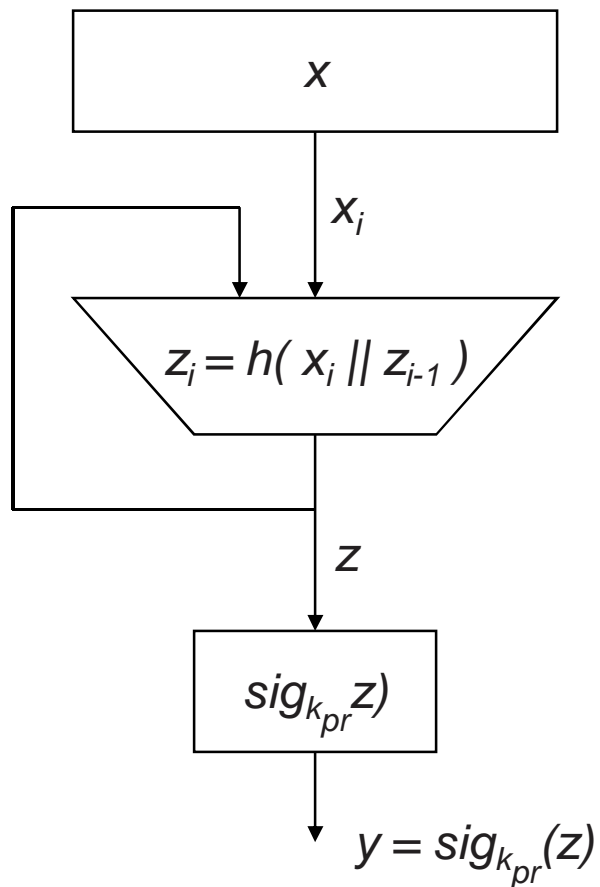
Instead of signing the whole message, sign only a digest (=hash)

Also secure, but much faster

## Needed:

Hash Functions

## ■ Digital Signature with a Hash Function



### Notes:

- $x$  has fixed length
- $z$ ,  $y$  have fixed length
- $z$ ,  $x$  do not have equal length in general
- $h(x)$  does not require a key.
- $h(x)$  is public.

■ Basic Protocol for Digital Signatures with a Hash Function:

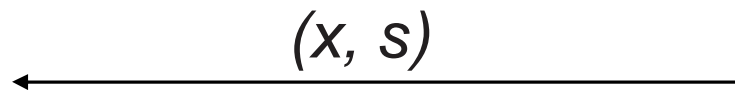
Alice

Bob



$$z = h(x)$$

$$s = \text{sig}_{K_{pr}}(z)$$

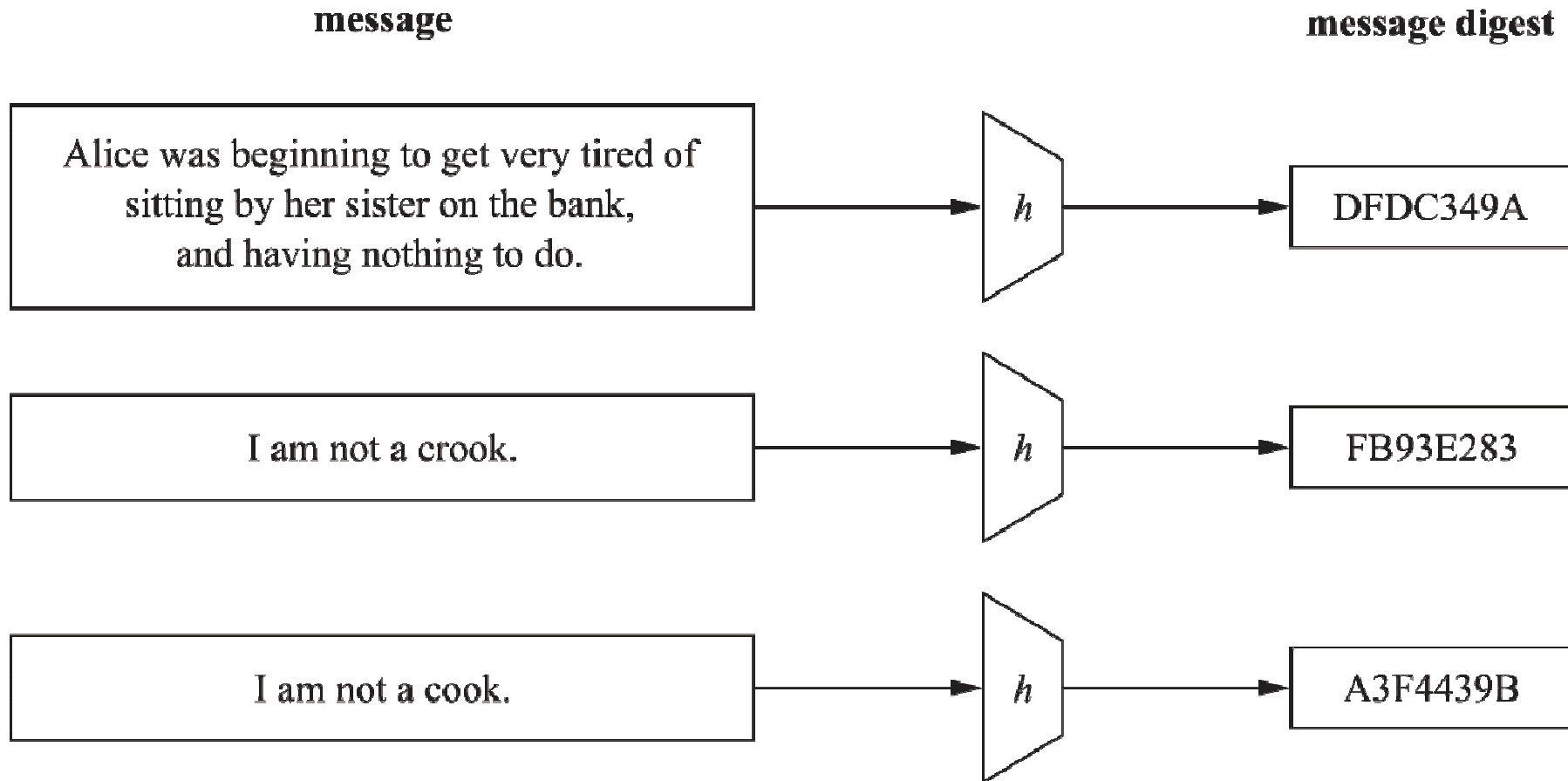


$$z' = h(x)$$

$$\text{ver}_{K_{pub}}(s, z') = \text{true/false}$$



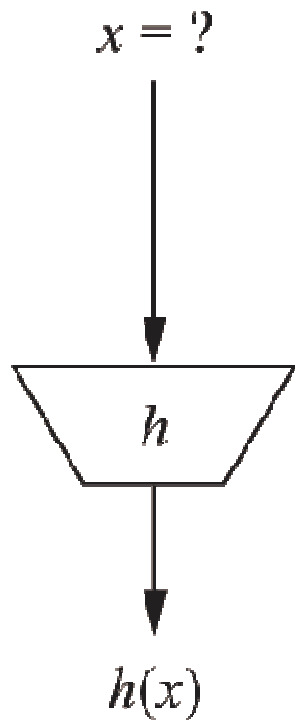
## ■ Principal input–output behavior of hash functions



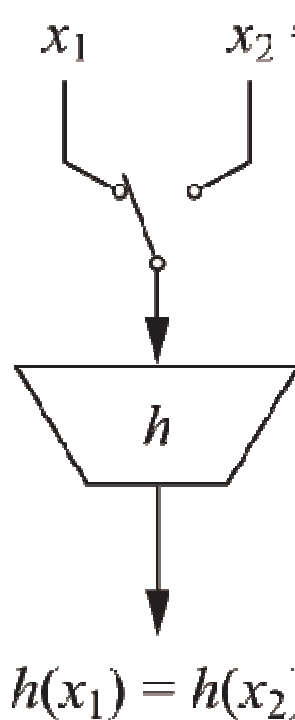
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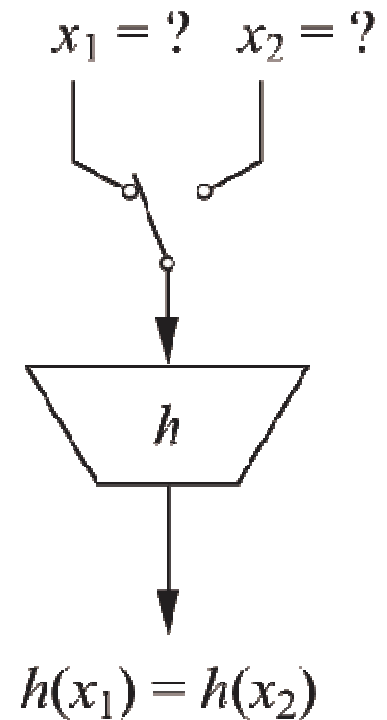
■ The three security properties of hash functions



preimage resistance



second preimage  
resistance



collision resistance

## ■ Hash Funktionen: Security Properties

- **Preimage resistance:** For a given output  $z$ , it is impossible to find any input  $x$  such that  $h(x) = z$ , i.e.,  $h(x)$  is one-way.
- **Second preimage resistance:** Given  $x_1$ , and thus  $h(x_1)$ , it is computationally infeasible to find any  $x_2$  such that  $h(x_1) = h(x_2)$ .
- **Collision resistance:** It is computationally infeasible to find any pairs  $x_1 \neq x_2$  such that  $h(x_1) = h(x_2)$ .

## ■ Hash Funktionen: Security

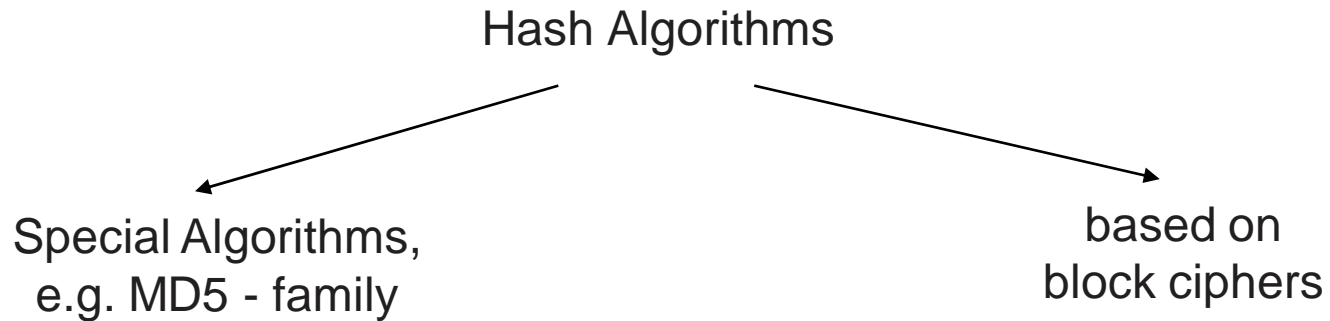
It turns out that collision resistance causes most problems

- How hard is it to find a collision with a probability of 0.5 ?
- Related Problem: How many people are needed such that two of them have the same birthday with a probability of 0.5 ?
- No! Not  $365/2=183$ . 23 are enough ! This is called the birthday paradoxon (Search takes  $\approx\sqrt{2^n}$  steps) .
- For more info see Chapter 11.2.3 in *Understanding Cryptography*.
- To deal with this paradox, hash functions need a output size of at least 160 bits.

# Content of this Chapter

- Why we need hash functions
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- **Algorithms**
- Example: The Secure Hash Algorithm SHA-1

## ■ Hash Funktionen: Algorithms



- **MD5** - family
- **SHA-1**: output - 160 Bit; input - 512 bit chunks of message  $x$ ;  
operations - bitwise AND, OR, XOR, complement und cyclic shifts.
- **RIPE-MD 160**: output - 160 Bit; input - 512 bit chunks of message  $x$ ;  
operations – like in SHA-1, but two in parallel and combinations of them after each round.

# Content of this Chapter

- Why we need hash functions
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- **Example: The Secure Hash Algorithm SHA-1**

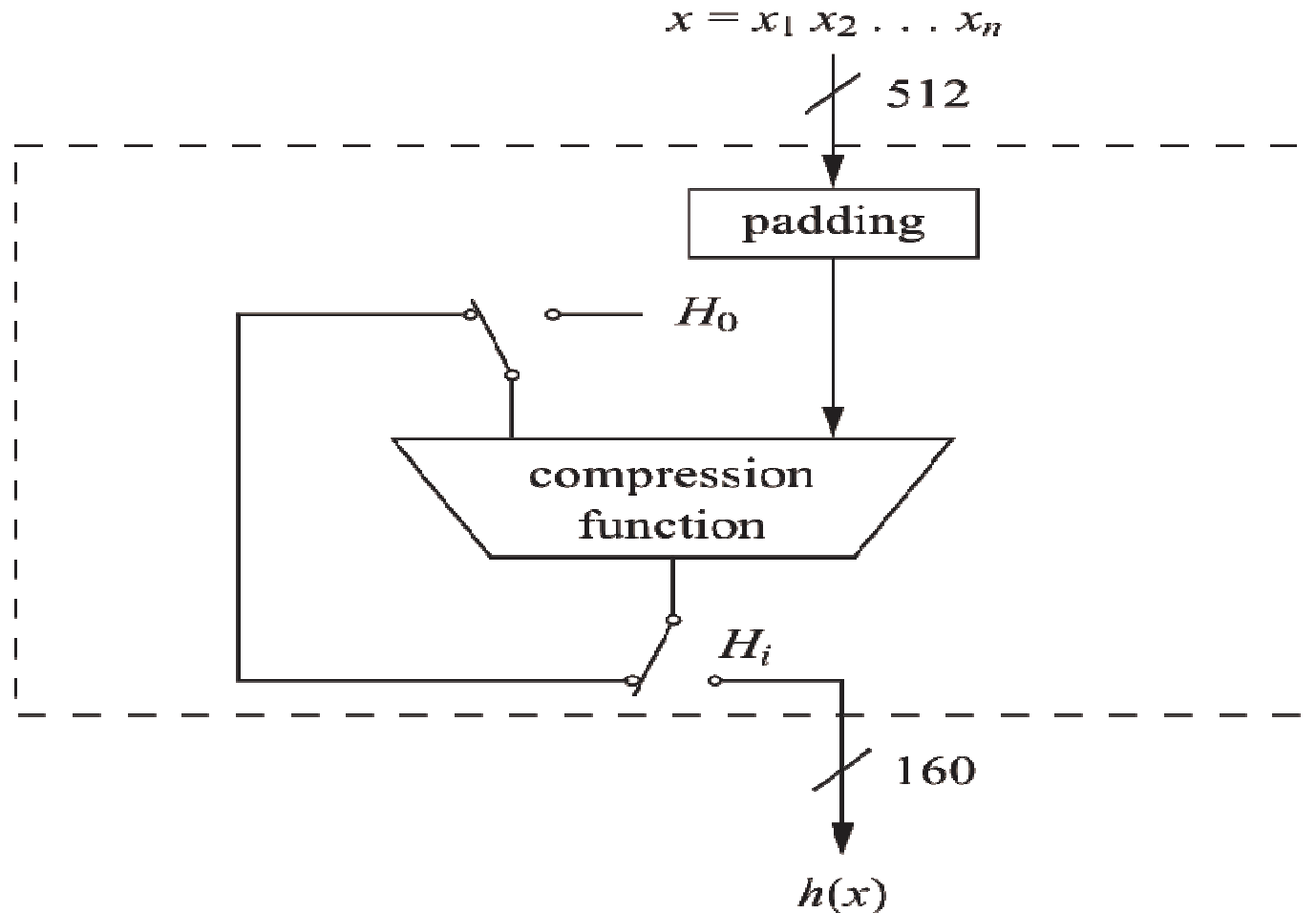


## ■ SHA-1

- Part of the MD-4 family.
- Based on a Merkle-Damgård construction.
- 160-bit output from a message of maximum length  $2^{64}$  bit.
- Widely used ( even tough some weaknesses are known)

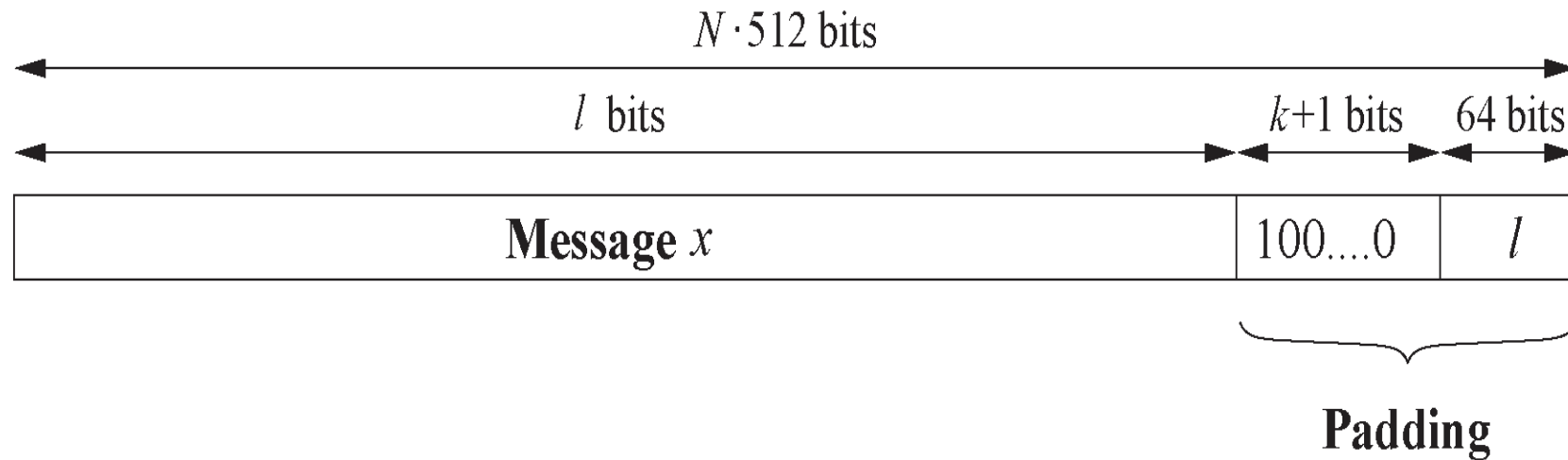
## ■ SHA-1 High Level Diagramm

- Compression Function consists of 80 rounds which are divided into four stages of 20 rounds each



## ■ SHA-1: Padding

- Message  $x$  has to be padded to fit a size of a multiple of 512 bit.
- $k \equiv 512 - 64 - 1 - l = 448 - (l + 1) \pmod{512}$ .



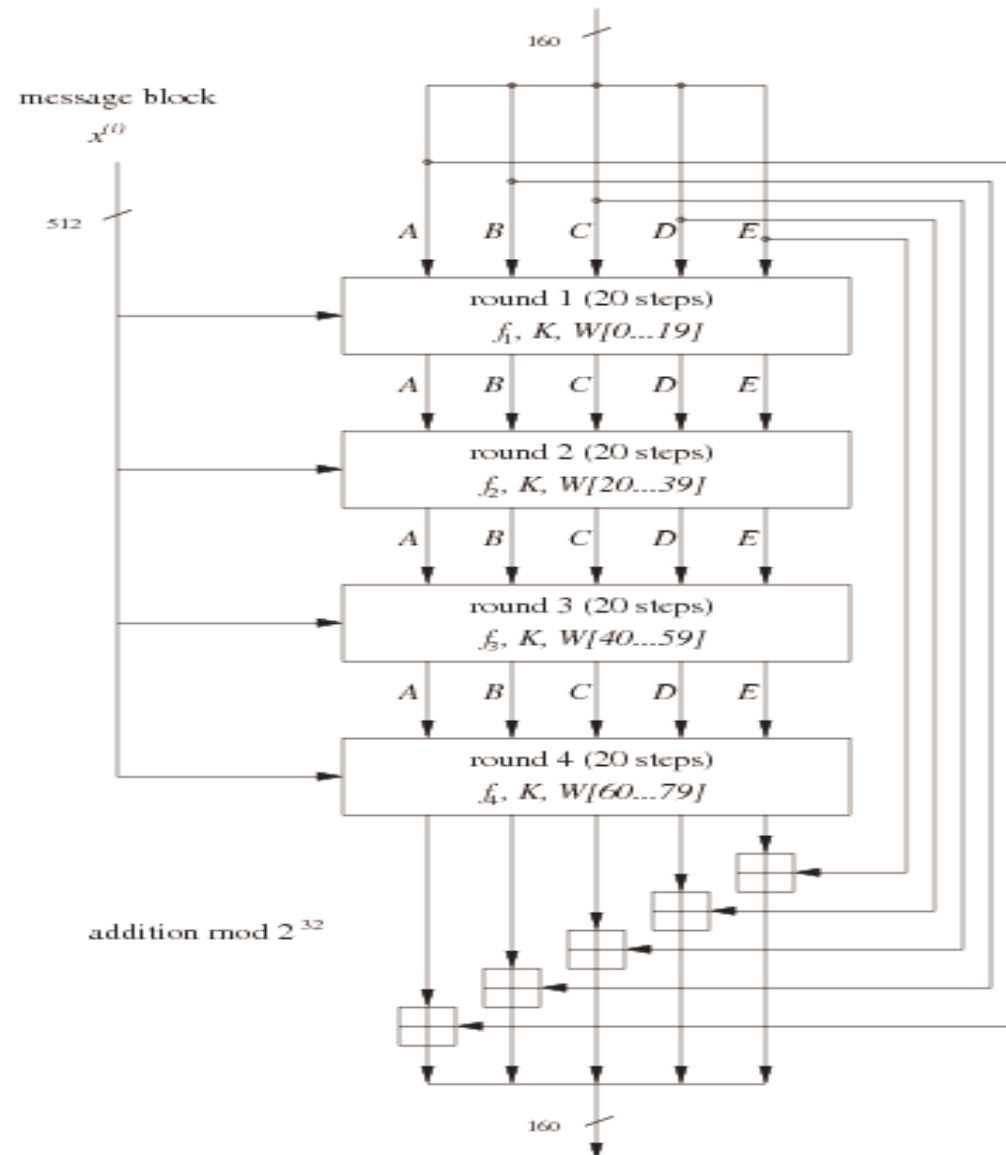
## ■ SHA-1: Hash Computation

- Each message block  $x_i$  is processed in four stages with 20 rounds each

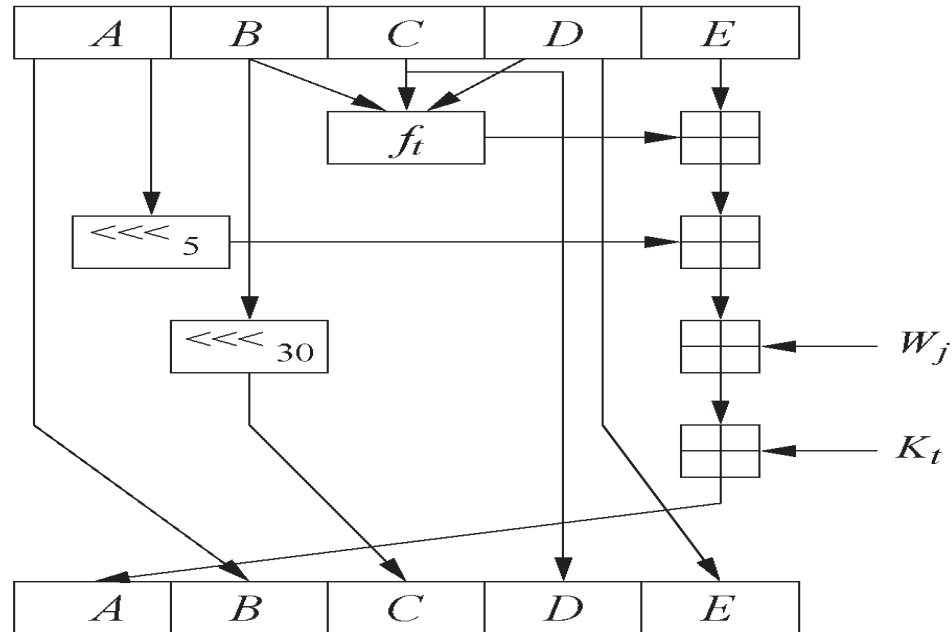
### **SHA-1 uses:**

- A message schedule which computes a 32-bit word  $W_0, W_1, \dots, W_{79}$  for each of the 80 rounds
- Five working registers of size of 32 bits  $A, B, C, D, E$
- A hash value  $H_i$  consisting of five 32-bit words  $H_i^{(0)}, H_i^{(1)}, H_i^{(2)}, H_i^{(3)}, H_i^{(4)}$
- In the beginning, the hash value holds the initial value  $H_0$ , which is replaced by a new hash value after the processing of each single message block.
- The final hash value  $H_n$  is equal to the output  $h(x)$  of SHA-1.

■ SHA-1: All four stages



## SHA-1: Internals of a Round



Stage $t$	Round $j$	Constant $K_t$	Function $f_t$
1	00...19	$K=5A827999$	$f(B,C,D)=(B \wedge C) \vee (\neg B \wedge D)$
2	20...39	$K=6ED9EBA1$	$f(B,C,D)=B \oplus C \oplus D$
3	40...59	$K=8F1BBCDC$	$f(B,C,D)=(B \oplus C) \vee (B \oplus D) \vee (C \oplus D)$
4	60...79	$K=CA62C1D6$	$f(B,C,D)=B \oplus C \oplus D$

## ■ Lessons Learned: Hash-Funktionen

- Hash functions are keyless. The two most important applications of hash functions are their use in digital signatures and in message authentication codes such as HMAC.
- The three security requirements for hash functions are one-wayness, second preimage resistance and collision resistance.
- Hash functions should have at least 160-bit output length in order to withstand collision attacks; 256 bit or more is desirable for long-term security.
- MD5, which was widely used, is insecure. Serious security weaknesses have been found in SHA-1, and the hash function should be phased out. The SHA-2 algorithms all appear to be secure.
- The ongoing SHA-3 competition will result in new standardized hash functions in a few years.