

6.1.9 Multiple Plots on One Page

It is often the case that you will want to add multiple plots to a page. This can easily be done by initiating a device that is split up into a grid. To do this you will need to install a package called `grid` and then load it via the `library()` function.

Below, I created four separate scatter plots. They are all identical except that I am varying the transparency of the points with the `alpha` argument. This is a useful argument to highlight overplotting.

```
1 > A <- ggplot(data = FE2013) +
  geom_point(aes(x = FEhighway, y = FEcity), alpha = 1) +
  labs(title = "Alpha = 1", x = "Miles per Gallon: Highway",
    y = "Miles per Gallon: City")

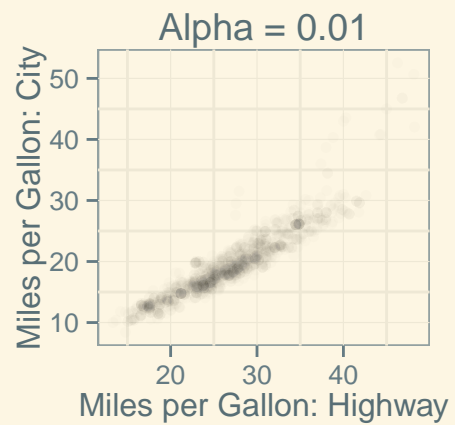
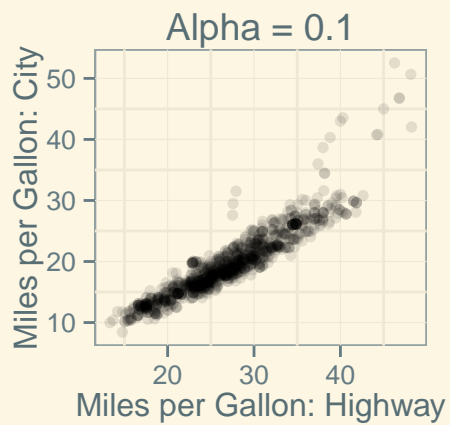
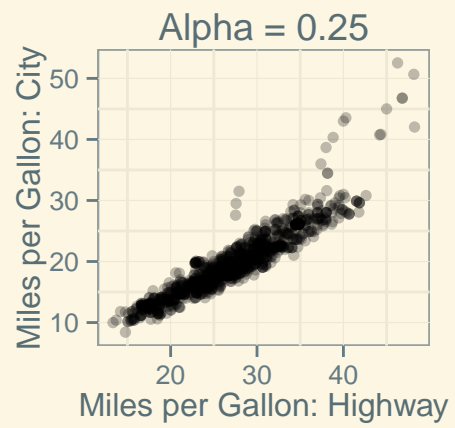
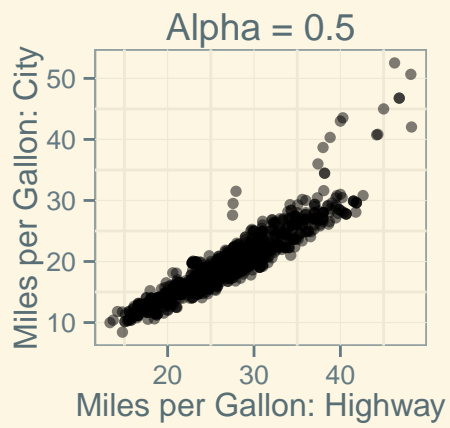
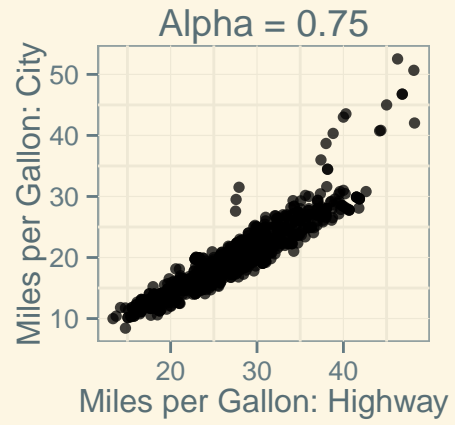
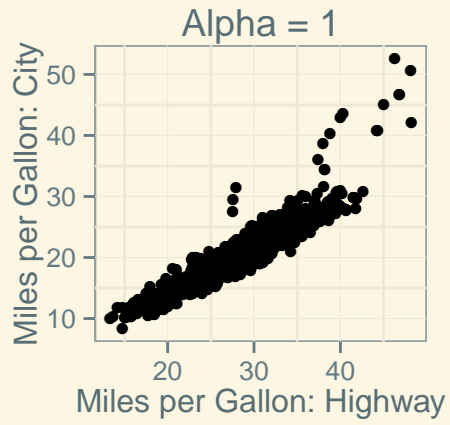
2 > B <- ggplot(data = FE2013) +
  geom_point(aes(x = FEhighway, y = FEcity), alpha = 0.5) +
  labs(title = "Alpha = 0.5", x = "Miles per Gallon:
  Highway", y = "Miles per Gallon: City")

3 > C <- ggplot(data = FE2013) +
  geom_point(aes(x = FEhighway, y = FEcity), alpha = 0.3) +
  labs(title = "Alpha = 0.3", x = "Miles per Gallon:
  Highway", y = "Miles per Gallon: City")

4 > D <- ggplot(data = FE2013) +
  geom_point(aes(x = FEhighway, y = FEcity), alpha = 0.1) +
  labs(title = "Alpha = 0.1", x = "Miles per Gallon:
  Highway", y = "Miles per Gallon: City")
```

To plot A, B, C, D, E, and F into a 3 by 2 grid, load the `grid` package and enter the following code:

```
1 > library(grid) # you may have to install the package first
2 > grid.newpage()
3 > pushViewport(viewport(layout = grid.layout(3, 2)))
4 > Layout <- function(x, y) viewport(layout.pos.row = x,
  layout.pos.col = y)
5 > print(A, vp = Layout(1, 1))
6 > print(B, vp = Layout(1, 2))
7 > print(C, vp = Layout(2, 1))
8 > print(D, vp = Layout(2, 2))
9 > print(E, vp = Layout(3, 1))
10 > print(F, vp = Layout(3, 2))
```



6.1.10 Recap: The Makings of a ggplot

A quick step by step summary of how to create a plot in ggplot:

1. Create a ggplot object with the `ggplot()` function. You will need to specify the data you will be using via the data argument.

→ `ggplot(data = MyDataset)`

2. Add a geom layer to the plot and specify the aesthetic mapping with `aes`

→ `geom_point(aes(x = Variable1, y = Variable2))`

→ `geom_boxplot(aes(x = Variable1))`

→ `geom_smooth(aes(x = Variable1, y = Variable2))`

3. You are done. Unless you want to mess with the defaults

4. Changing the default axis and plot labels:

→ `labs(title = "MyTitle", x = "X-Axis Label", y = "Y-Axis Label")`

5. Changing the range of the plot

→ `coord_cartesian(xlim = c(xmin,xmax), ylim = c (ymin,ymax))`

6.1.11 Common Aesthetics

All geoms require a set of aesthetic mappings (unless you already specified a default in the `ggplot()` function itself). The most common ones are `x` and `y`. For example to plot a scatterplot the `geom_point()` function needs to know which variable you want to map to the X-axis and which to the Y-axis. Below is a list of common additional ones that you can often specify within the `aes()` argument, or outside the `aes()` argument if you don't want things to be mapped to the legend. Always consult the documentation for a list of aesthetics each geom requires or understands: <http://docs.ggplot2.org/current/>.

Aesthetic	Description
<code>x</code>	for mapping a variable to the x-axis
<code>y</code>	for mapping a variable to the y-axis
<code>color</code>	for mapping a variable or constant to a color → <code>aes(color = Variable1)</code> or <code>aes(color = "red")</code>
<code>linetype</code>	for mapping a variable or constant to a linetype → <code>aes(linetype = Variable1)</code> or <code>aes(linetype = 2)</code>
<code>shape</code>	for mapping a variable or constant to the shape of points (squares, triangles, etc) → <code>aes(shape = Variable1)</code> or <code>aes(shape = 3)</code>
<code>size</code>	for mapping a variable or constant to the size or width of points or lines → <code>aes(size = Variable1)</code> or <code>aes(size = 5)</code>
<code>alpha</code>	for mapping a variable or constant to the transparency of lines or points, etc → <code>aes(alpha = Variable1)</code> or <code>aes(alpha = 0.5)</code>
<code>fill</code>	for mapping a variable or constant to the fill color of an area → <code>aes(fill = Variable1)</code> or <code>aes(fill = "green")</code>