

PEN203

C++ Program Control

**C++ How to Program
Deitel & Deitel**

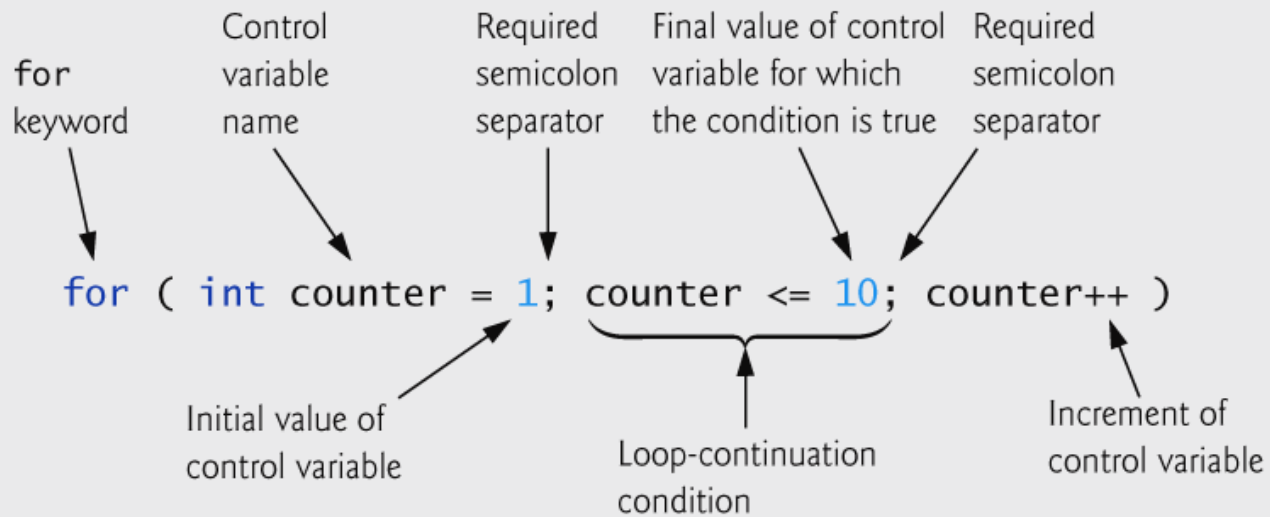
Outline

- for Repetition Statement
- switch Multiple-Selection Statement
- do-while Repetition Statement
- break and continue Statements
- Logical Operators

for Repetition Statement

```
○ 1 // Fig. 2.17: fig02_17.cpp
○ 2 // Counter-controlled repetition with the for structure.
○ 3 #include <iostream>
○ 4
○ 5 using std::cout;
○ 6 using std::endl;
○ 7
○ 8 // function main begins program execution
○ 9 int main()
○ 10 {
○ 11     // Initialization, repetition condition and incrementing
○ 12     // are all included in the for structure header.
○ 13
○ 14     for ( int counter = 1; counter <= 10; counter++ )
○ 15         cout << counter << endl;
○ 16
○ 17     return 0; // indicate successful termination
○ 18
○ 19 }
```

for Repetition Statement



for Repetition Statement

- `for(initialization; loopContTest; increment or decrement)`
`{ loop statements; }`
- To print integers between 1 and 10
 - `for(int counter = 1; counter<=10; counter++)`
`cout<<counter;`
- for loops can usually be rewritten as while loops:
`initialization;`
`while(loopContTest) {`
`statement;`
`increment;`
`}`

for Repetition Statement

- Initialization and increment
 - Can be comma-separated lists
 - Example:

```
for (int a= 0, b = 0; a * b <= 20; a++, b++)  
    cout<<a + b;
```

for Repetition Statement

- Arithmetic expressions can be placed in initialization, loop-continuation, and increment parts.
- Increment may be negative
- Loop variable often is printed or used inside for body. However it is not necessary.
- If the loop continuation condition is initially false, the body of the for statement is not performed.

for Repetition Statement

```
○ 1 // Fig. 2.20: fig02_20.cpp
○ 2 // Summation with for.
○ 3 #include <iostream>
○ 4
○ 5 using std::cout;
○ 6 using std::endl;
○ 7
○ 8 // function main begins program execution
○ 9 int main()
○ 10 {
○ 11     int sum = 0;           // initialize sum
○ 12
○ 13     // sum even integers from 2 through 100
○ 14     for ( int number = 2; number <= 100; number += 2 )
○ 15         sum += number;    // add number to sum
○ 16
○ 17     cout << "Sum is " << sum << endl; // output sum
○ 18     return 0;           // successful termination
○ 19
○ 20 } // end function main
```


switch Multiple-Selection Statement

- switch statement is useful when a variable or expression is tested for all possible values.
- switch statement can have a series of case labels and an optional default case

```
switch ( value ) {  
    case 1:  
        executable s.  
        break;  
    case 2:  
        executable s.  
        break;  
    default:  
        executable s.  
        break;  
}
```

do-while Repetition Statement

- The do-while repetition statement
 - Similar to while structure
 - All actions placed in do-while executed at least once.

```
do {  
    executable statements:  
} while (condition);
```

- To print the integers from 1 to 10

```
do {  
    cout<<counter;  
} while (++counter <= 10);
```

do-while Repetition Statement

```
○ 1 // Fig. 2.24: fig02_24.cpp
○ 2 // Using the do/while repetition structure.
○ 3 #include <iostream>
○ 4
○ 5 using std::cout;
○ 6 using std::endl;
○ 7
○ 8 // function main begins program execution
○ 9 int main()
○ 10 {
○ 11     int counter = 1;           // initialize counter
○ 12
○ 13     do {
○ 14         cout << counter << " "; // display counter
○ 15     } while ( ++counter <= 10 ); // end do/while
○ 16
○ 17     cout << endl;
○ 18
○ 19     return 0; // indicate successful termination
○ 20
○ 21 }
```

break and continue Statements

- **break**

- Used to exit immediately from a while, for, do-while or switch statement.
- Program execution continues with the first statement after the structure

break and continue Statements

```
○ 1 // Fig. 2.26: fig02_26.cpp
○ 2 // Using the break statement in a for structure.
○ 3 #include <iostream>
○ 4
○ 5 using std::cout;
○ 6 using std::endl;
○ 7
○ 8 // function main begins program execution
○ 9 int main()
○ 10 {
○ 11
○ 12     int x; // x declared here so it can be used after the loop
○ 13
○ 14     // loop 10 times
○ 15     for ( x = 1; x <= 10; x++ ) {
○ 16
○ 17         // if x is 5, terminate loop
○ 18         if ( x == 5 )
○ 19             break; // break loop only if x is 5
○ 20
○ 21         cout << x << " "; // display value of x
○ 22
○ 23     } // end for
○ 24
○ 25     cout << "\nBroke out of loop when x became " << x << endl;
○ 26
○ 27     return 0; // indicate successful termination
○ 28
○ 29 }
```

break and continue Statements

o continue

o Skips the remaining statements in the body of a while, for or do-while

```
o 1 // Fig. 2.27: fig02_27.cpp
o 2 // Using the continue statement in a for structure.
o 3 #include <iostream>
o 4
o 5 using std::cout;
o 6 using std::endl;
o 7
o 8 // function main begins program execution
o 9 int main()
o 10 {
o 11 // loop 10 times
o 12 for ( int x = 1; x <= 10; x++ ) {
o 13
o 14 // if x is 5, continue with next iteration of loop
o 15 if ( x == 5 )
o 16     continue; // skip remaining code in loop body
o 17
o 18     cout << x << " "; // display value of x
o 19
o 20 } // end for structure
o 21
o 22 cout << "\nUsed continue to skip printing the value 5"
o 23     << endl;
o 24
o 25 return 0; // indicate successful termination
```

Logical Operators

- **&& (logical AND)**
 - Returns true if both conditions are true
- **|| (logical OR)**
 - Returns true if either of its conditions are true
- **! (logical NOT)**
 - Reverse the truth of given condition